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Rundle School School Digitial Citizenship Plan 2024 - 2025

Relevant contextual information about your school and School Development Plan:

- 501 Students
- Kindergarten to Grade 6 Standard Program
- SDP
 - o Literacy Students will improve foundational skills in reading comprehension
 - Wellness Students will have an improved sense of belonging at school

Relevant evidence and data that informs your Digital Citizenship Plan:

- Students have exposure to social media such as Tiktok, Instagram, Snapchat, Discord, Etc.
- We have students in standard programming
- Mac and Acer platforms (Chromebooks, iPads)
- Students use Google Classroom both in school and at home to access learning as well as access to other sites that support their education
- New Alberta K-6 Curriculum includes "Safety" as an outcome for Physical Education and Wellness that can be directly related to digital citizenship and online safety

Long Term Goal (e.g. spanning 8- 10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June
Improve student capacity to access online learning platforms and to engage with learning tasks and with peers online in a safe manner that directly connects to new curriculum.	I leverage digital tools to learn, express my creativity, and collaborate with others I use digital tools to identify problems and take action to find solutions	Students will develop awareness of high-quality digital resources to supplement their learning Students will make direct connections between digital citizenship and the new curriculum. See "outcomes"	Students will critically assess information accessed through the use of a variety of technologies Grade Specific Outcomes: K: Indicate permission verbally in a variety of contexts such as a digital environment Grade 1: Describe differences between safe situations and unsafe or uncomfortable situations in a digital context Grade 2: Discuss ways to respond in unsafe or uncomfortable situations in a digital context Grade 3: Practise permission and refusal skills in a variety of contexts such as digital Grade 4: Examine how responsibility can impact safety in a variety of situations such as a digital environment Grade 5: Practise digital citizenship by being considerate of others Grade 6: Assess safety and vulnerability risks associated with use of digital technology. Identify potential harms from online and social media use. Explain how to deal with unwanted attention, communication, or images	CBE Curated Lessons Technology Committee Learning Leader Support New K-6 Curriculum	Teacher assessment of student work School administered student surveys			
		Develop common language about appropriate actions online and how to be a good digital citizen	Students and teachers will be able to use common vocabulary to discuss digital citizenship	Direct instruction in the safe use of collaborative online learning tools Visibility of Digital Citizenship as an area of growth and learning (Posters on Laptop Carts highlighting positive elements of digital citizenship)	Teacher assessment of student work School administered teacher and student surveys			

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